Marie LeBlanc Flanagan

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Marie Claire LeBlanc Flanagan is an artist working in the spaces between people, especially those related to expression, connection, and community. Marie's tools are fluid and have included experimental gameplay, virtual and augmented reality, open-source data, bio-signals, smell art, computer vision, machine learning, and above all, cooperative/collaborative systems. Marie is currently working online, building connective experimental spaces for people in isolation.

GROUP Exhibitions

2020 A MAZE. Berlin (Online)
2020 Living Arts (Mississauga, Canada)
2020 Hand Eye Ball (Toronto, Canada)
2019 No Quarter Exhibition (New York)
2018 Winter Play (San Francisco, USA)
2018 A MAZE. (Berlin, Germany)
2017 $Bash (London, UK)
2017 A MAZE. (Johannesburg, South Africa)
2017 Arcadia (Dundee, Scotland)
2017 IXDS (Munich, Germany)
2017 Transmediale Vorspiele (Germany)
2016 Beta Public (London, UK)
2016 Plan - B (Kharkiv, Ukraine)
2016 PLAY (Hamburg, Germany)
2016 Incubate (Tilburg, Netherlands)
2016 A MAZE. (Johannesburg, South Africa)
2016 Beta Public (London, England)
2016 PLAY (Hamburg, Germany)

SOLO Commissions

2021 **Sanctuary** (Web) Peacefully connecting space *Proyecto Bios & Canadian Embassy.*

2020 **Throne room** (Web) Collaborative online bathroom graffiti at *A MAZE.*

2019 **Follow** (Installation) Two person cooperative installation at *NYU*.

2018 **Common** (Installation) City-wide online and offline cooperative installation at *CAFKA*.

Collaborations

2021 **Mummer's Journey** (Web) Musical Web experience

2020 **Mood Ring** (Web) Musical web installation with *Debaser*.

2020 **Special Guest** (Web, Performance) Playful guests to improve online meetings.

2020 **Neighbourbot** (Web) Temporary connections with neighbours at online events.

2018 **Dream Room** (Installation) Peaceful space for connecting & grounding with others.

Solo WORK

2020 **Sound Games** (Web) Collection of playful connections to sound for Drone Day.

2019 **Emergency Exhibition Care** (Performance) Rogue acts of care at ITP.

2016 **Closer** (Installation) Physically cooperative game for two players.

Residencies

2022 **SAT Metalab** Artist Residency
2020 **Softie Feelies** Online Artist Residency
2019 **NYU Game Center** Artist in Residence
2019 **LIVE Lab** Artist Residency
2018 **TAG Concordia** Artist residency

Juries/committees

2019-2022 - **Eastern Bloc Programming**
2019 **The Bit Awards**
2015-2021 **Polaris Music Prize**
2017 **NDG**

Boards

2015-2021 **Inter Arts Matrix**
2015-2016 **NUMUS - New Music Now**

Founded

2021-21 **Imaginary Residency** A open-source collaborative artist residency (co-founded).

2018-21 **A Kind of Play** Creating, teaching & connecting with play.

2015-21 **Drone Day** Annual celebration of drone and ambient sounds around the world.

2012-21 **Wyrd Arts/Weird Canada** National arts nonprofit celebrating experimental music, zines, and art.